TRAJANN VALORIS

265 PTS

M	T	SV	W	LD	OC
8"	7	2+	10	5+	2

4+

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Eagle's Scream ASSAULT, RAPID FIRE 2	24"	2	2+	6	-2	2

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Watcher's Axe CLEAVE 1	Melee	6	2+	12	-3	4

AUFSTELLUNG

1x Trajann Valoris (40mm)

Equipped with: Eagle's Scream, Watcher's Axe

ABILITIES

CORE - Leader

Captain-General (Aura)

Friendly Adeptus Custodes units (excluding MONSTER/VEHICLE units) within 6" of this model can:

- Re-roll hit rolls of 1
- Re-roll wound rolls of 1

Moment Shackle

(Once per battle, per army)

At the start of any phase, you can select one of the following to take effect until the end of the phase:

- This model's Watcher's Axe weapon has +3 A.
- This model has 3+ InSv.

Leader

This model can be attached to the following units: ALLARUS CUSTODIANS, AQUILON TERMINATORS WITH SOLARITE POWER GAUNTLETS, AQUILON TERMINATORS WITH SOLARITE POWER TALONS, CUSTODIAN GUARD SODALITY, CUSTODIAN GUARD SODALITY WITH ADRASITE SPEARS, CUSTODIAN GUARD SODALITY WITH PYRITHITE SPEARS, CUSTODIAN WARDENS, SAGITTARUM CUSTODIANS SODALITY, SENTINEL GUARD SODALITY

KEYWORDS: Trajann Valoris, Epic Hero, Character, Infantry, Imperium, Leader, Emissaries

FACTION: Adeptus Custodes

WEAPON RULES

Assault

Units containing one or more models with an [**ASSAULT**] weapon can shoot using **assault** shooting (10.05).

Rapid Fire

This ability always takes the form [**RAPID FIRE** X]. Each time you gather attack dice for a [**RAPID FIRE**] weapon, add X additional attack dice if the target unit was within half range of that weapon in the Select Targets step.

*Example: If a [**RAPID FIRE** 1] weapon with an A characteristic of 1 targets a unit that is within half range, you would gather one additional attack dice for that weapon (for a total of two for that weapon).*

KEYWORDS: Trajann Valoris, Epic Hero, Character, Infantry, Imperium, Leader, Emissaries

FACTION: Adeptus Custodes

RULES

Aegis of the Emperor
Friendly Adeptus Custodes units with this ability have Feel No Pain 5+ against mortal wounds.

Aquila Commander
At the start of the battle round, if a model with this ability is your Warlord, gain 1CP.

Cleave
This ability always takes the form [CLEAVE X]. Each time you gather attack dice for a [CLEAVE] weapon, if you only selected one target for all of that weapon's attacks, add X additional attack dice for every five models that were in the target unit in the Select Targets step (rounding down).

Deep Strike
Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizontally from all enemy units, even if that is within your opponent's deployment zone.

Leader
Before the battle, in the Muster Armies step, for each leader and support unit in your army, you can select one friendly bodyguard unit that unit can lead. That unit will then lead that bodyguard unit for the battle and form an attached unit with it. Unless otherwise stated, each bodyguard unit can only have one leader unit and one support unit attached to it.

Martial Ka'tah
At the start of your Command phase, friendly Adeptus Custodes units with this ability are readied. While a friendly unit is readied, you can select one of the ka-tah abilities for that unit to use. If you do, that unit is no longer readied.

Each ka-tah ability will tell you when that ka-tah ability can be used and the effects that ka-tah ability has on the unit using it.

KEYWORDS: Trajann Valoris, Epic Hero, Character, Infantry, Imperium, Leader, Emissaries

FACTION: Adeptus Custodes